

CURRICULUM MAP

COURSE TITLE: Kindergarten Computers
UNIT/ORGANIZING PRINCIPLE: Technology Literacy

PACING: The students will have computer class once a week and will continue through the entire school year.

ESSENTIAL QUESTIONS:			
CONCEPTS/ CONTENT Standards and GLE's	LEARNING TARGETS/SKILLS (Performance Tasks)	BENCHMARKS	ACTIVITIES/ RESOURCES
<p>GLE: 1L1AK Goal: 1.1, 1.2 Standard: CA 2,3 DOK: 1</p>	<p>Identify the computer as a machine.</p> <ul style="list-style-type: none"> A. Identify the physical components of a computer and vocabulary. B. Learn proper use of mouse and identify how to point and click. C. Demonstrate correct use/care of a computer. 	<p>Vocabulary List</p> <p>In class lecture on basic computer components and use/care.</p> <p>Teacher led verbal repeat activity over computer components for visual memorization.</p>	<p>Computer component coloring page. *Students color computer parts different colors to show understanding of computer parts.</p> <p>Vocabulary matching picture list: *Computer/tower *Monitor *Keyboard *Mouse *Headphones</p>
<p>GLE: LS1AK Goal: 1.5,1.6,1.10 Standard: CA 5,6 DOK: 1,2</p>	<p>Demonstrate beginning keyboarding and mouse skills.</p> <ul style="list-style-type: none"> A. Learn proper keyboard usage and become skilled at using mouse. B. Identify and locate letters and numbers on keyboard. C. Locate the spacebar, escape, and arrow keys. D. Locate the 10-key number pad. 	<p>Class lecture</p> <p>Teacher lead alphabet</p> <p>Keyboarding programs: "Keyseeker"</p> <p>Starfall.com reading activities for mouse point and click knowledge.</p> <p>ABCYA.com for general computer knowledge</p>	<p>Completed typing lessons.</p> <p>Key finding activities.</p> <p>Reading activities at Starfall.com.</p>